

InEight Estimate

21.10.1 Release Notes

- **Pay item pricing**

- The Forecast markup amount did not refresh correctly or consistently in the Pay Item and Proposal register's Proposal Recap data block, located in Job Properties > Pricing > Calculate Proposal Recap Forecast Markup using: block option. The Forecast markup amount now gets refreshed every time a switch is made between the two forecast markup options.
- The current price and variance values in the proposal recap data block of the pay item and proposal register doesn't refresh correctly for certain users when multiple users are working in the job. The Proposal Recap data block now refreshes correctly for all users in the job every time an update is made in the pay item and proposal register.
- When using the pay item hierarchy, a superior pay item's balanced price by category was calculated based on contributing cost category weighting, which resulted in subordinate pay item amounts by category sometimes not summing up correctly. The superior pay items balanced prices are now summed up from the subordinate pay items rather than being calculated.
- When pricing the estimate, the current price by category was calculated based on a category's weighted cost contribution, which resulted in potentially different amounts between balanced and current prices per category for a balanced bid. Now the current price by category is calculated based on that category's price contribution rather than its cost contribution.
- Occasionally the summed up value of a superior pay item's Total Price (current) is incorrect by very small amounts when the rounding precision is being used on pay items. The Total Price (current) for a superior pay item now correctly displays the sum of the subordinate pay items.
- The South Dakota DOT file import was failing. The file format has been updated, and you can now successfully import the South Dakota DOT file format.

- **Reports**

- The Standard Proposal Report did not have the option to hide the Pay Item Position Code. Now, a check box option has been added that lets you show or hide the pay item position code in the report.
- The Standard Proposal Report did not sort correctly. Now, the report sorts numerically in the correct ascending and descending order based on the position code.
- When the CBS register is grouped by WBS and the unassigned section is collapsed, attempting to print or preview showed an Object reference not set to an instance of an object error. This issue is now resolved, and you can run the print or preview without an error.
- When a resource assembly was assigned to cost item that was not associated with a pay item, and the resource assembly utilization report grouped by pay item was run, a low-level system error was shown and the report did not run. Now the report runs without an error.
- When the Budget Export > Viewpoint (version 5) report was run, a low-level system error was shown, and the report would not run. Now, the report runs without an error.
- When generating a Budget File worksheet, issues such as missing rows, missing account column headers, cost item codes showing in date formats, and supported file extensions were

not being provided as options in the drop-down list when saving the file were observed. These issues are now fixed and the supported file extensions are available save as type options.

- **User experience**

- The unit label on the production tab for a cost item record did not update when navigating from one cost item record to the next. Now, the unit label updates when you navigate between cost item records.
- When the Find feature was set to Always Expanded, and a cell in the grid was edited, the grid focus shifted to the left. This issue is now fixed, and the grid focus stays at the location of the mouse click.
- When multiple users worked in the same grid, the grid attempted to refresh before you finished making edits to a particular field. Now, the grid does not update when you are in the process of editing data in the grid.
- In some instances, the displayed values in the field of a register were being rounded off while the values displayed in the corresponding record showed the full value. The actual values have always been identical, but now the displayed value in registers shows the full value so they are the same as the values displayed in the record.
- The Quick Access Toolbar did not retain the shortcuts when using multiple systems or PCs to sign into. Now, Estimate does not reset the Quick Access Toolbar, and the shortcuts are retained.
- In jobs with many pay items or many rows of cost item assembly tables, updates to the Data Warehouse were taking longer than normal. Performance optimizations have been made to help speed up the Data Warehouse updates.
- When the Snapshot register was open, general slowness was observed in the application such as updating the snapshot register, creating or updating a snapshot, creating or updating one or more jobs, and deleting jobs. Performance optimizations have been made to address the general slowness in the application.

- **Dependent Cost Items**

- When cost items were not locked to pay items, a dependent item's allocation distribution did not inherit the source item's cost segment if the target cost item did not have a pay item assignment. Dependent cost item's Allocation distributions now inherit the source items cost segment.
- When the Price Percent Add-On value was zero, and employments quantities were changed in the CBS, an Unhandled Exception error was shown. The zero-cost Price % Add-on is now fixed, and the error message is no longer shown.

- **Bid Tabulation**

- In the Competitors register, when copying and pasting an existing bidder to create a new bidder entry, by default the Calculated Bid Amount was copied. Now, the Calculated Bid Amount does not get copied and starts with a zero amount until the pay item prices for the new bidder is entered.

- **Other**

- An Unhandled Application Thread Exception with Arithmetic operation resulted in an overflow error message, which was sometimes shown in the job register when the library cache was reset. The error message did not prevent you from moving forward. This error has now been fixed.